

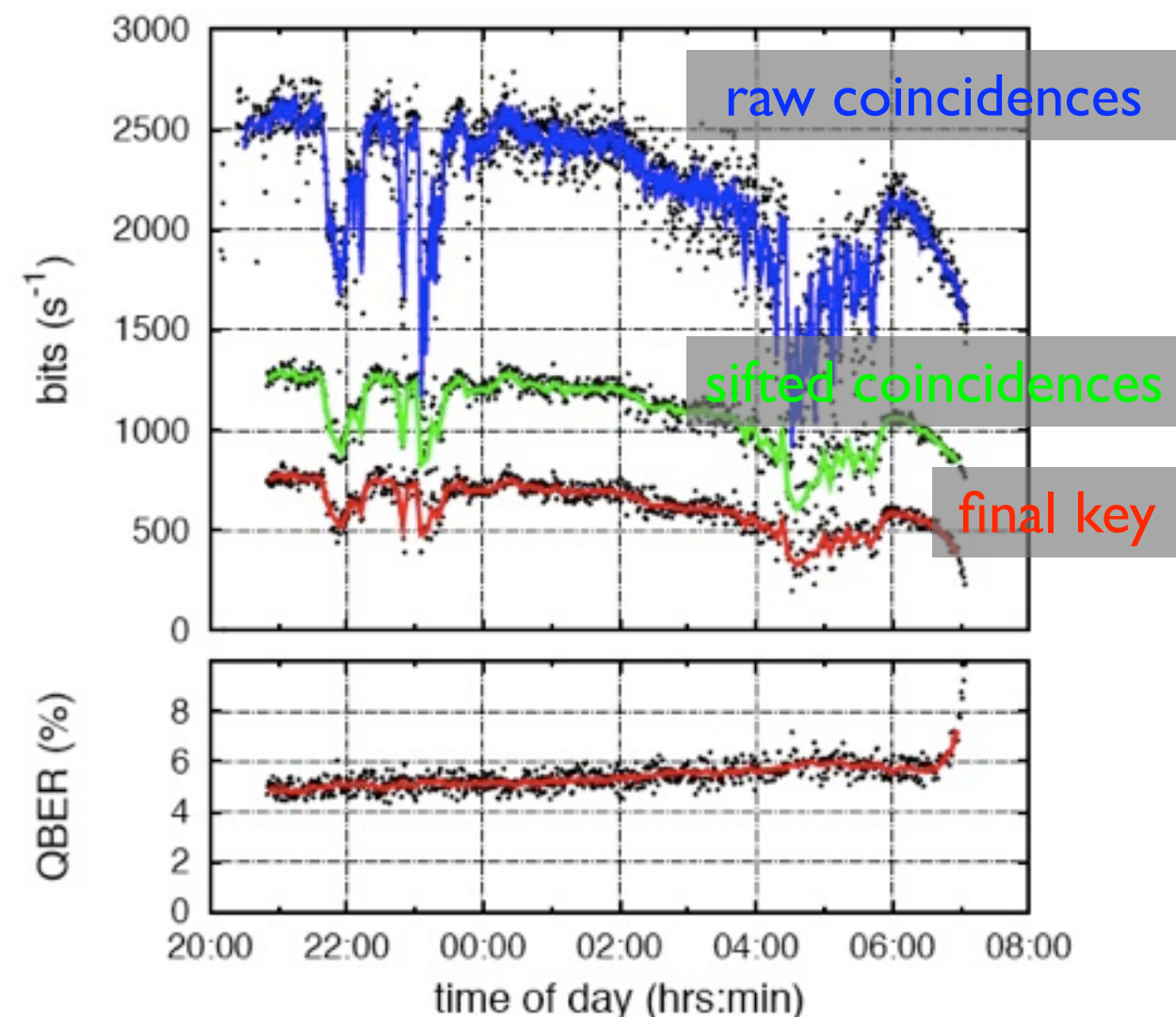
Entanglement-based Free Space Quantum Cryptography in Daylight

Antía Lamas-Linares, Matthew P. Peloso, Ilja Gerhardt, Caleb Ho and
Christian Kurtsiefer

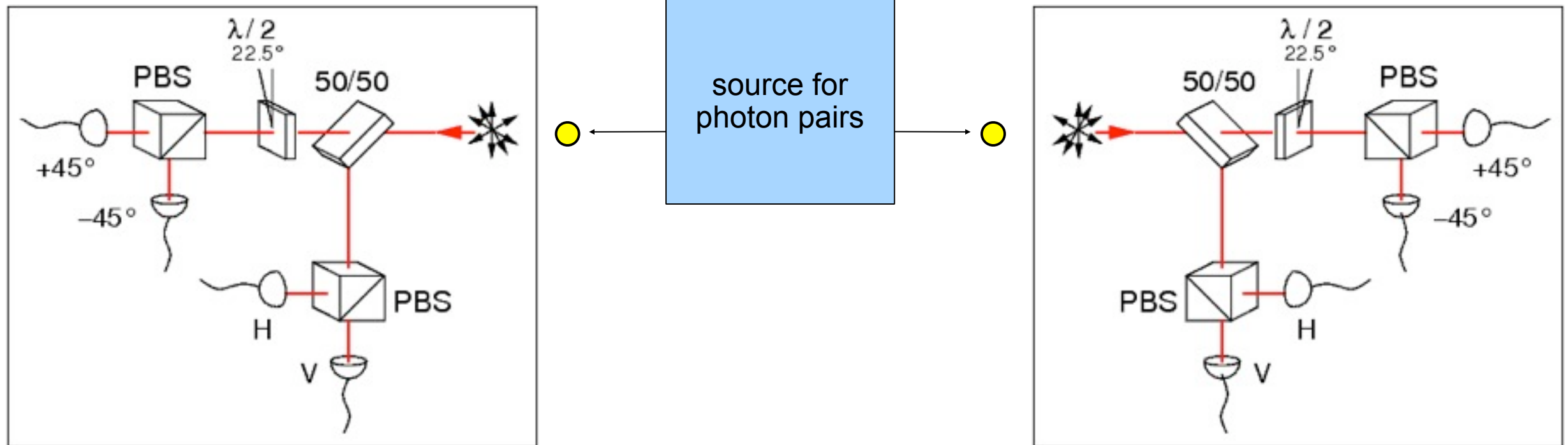
Why free space? Why entanglement?

- Ad hoc setups (travel: 23C3, BlackHat and DEFCON)
- Does not need preexisting fiber infrastructure
- Satellites
- Does not need a high bandwidth source of random numbers (*)
- Can be used for “device independent” protocols where security does not rely on a trusted measuring box (*)

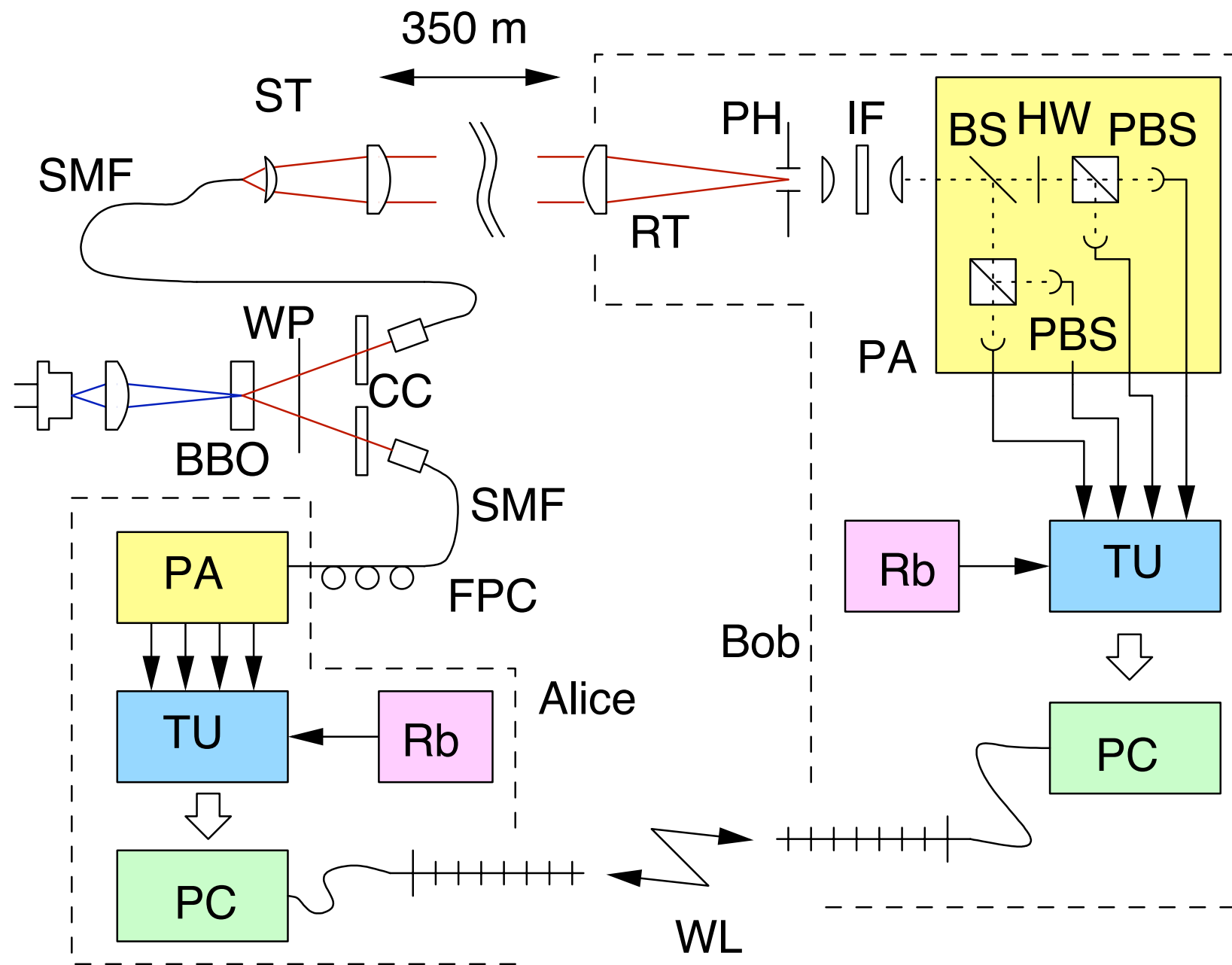
BBM92 Results



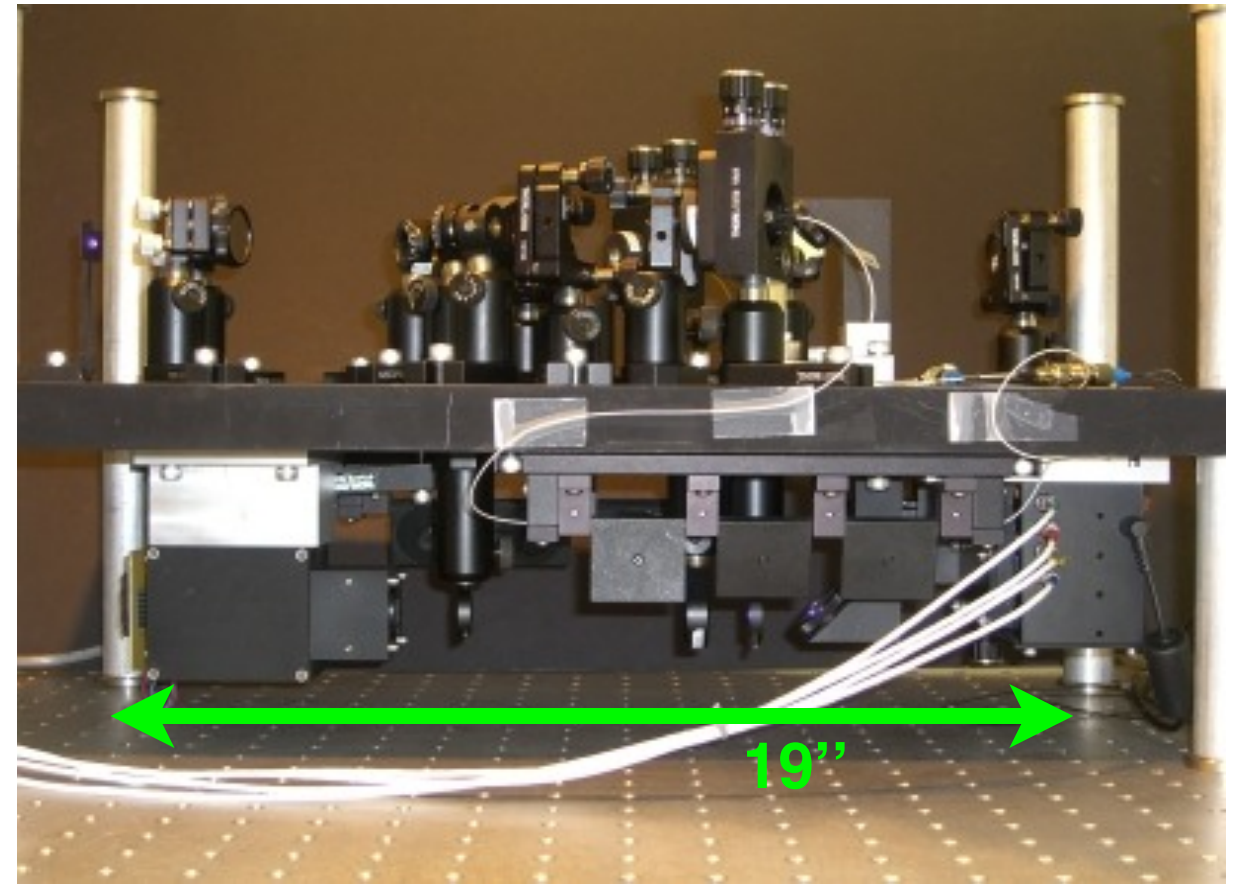
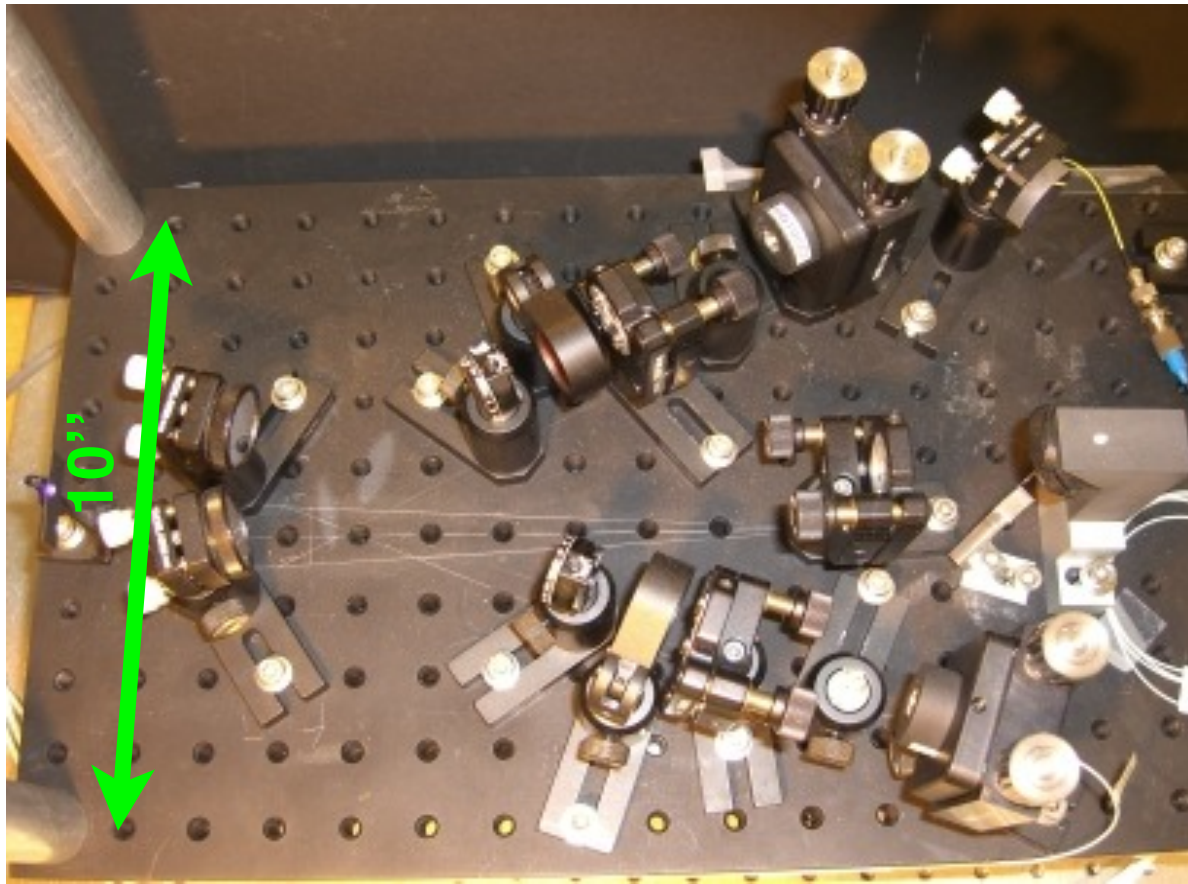
Basic Setup



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Entanglement source

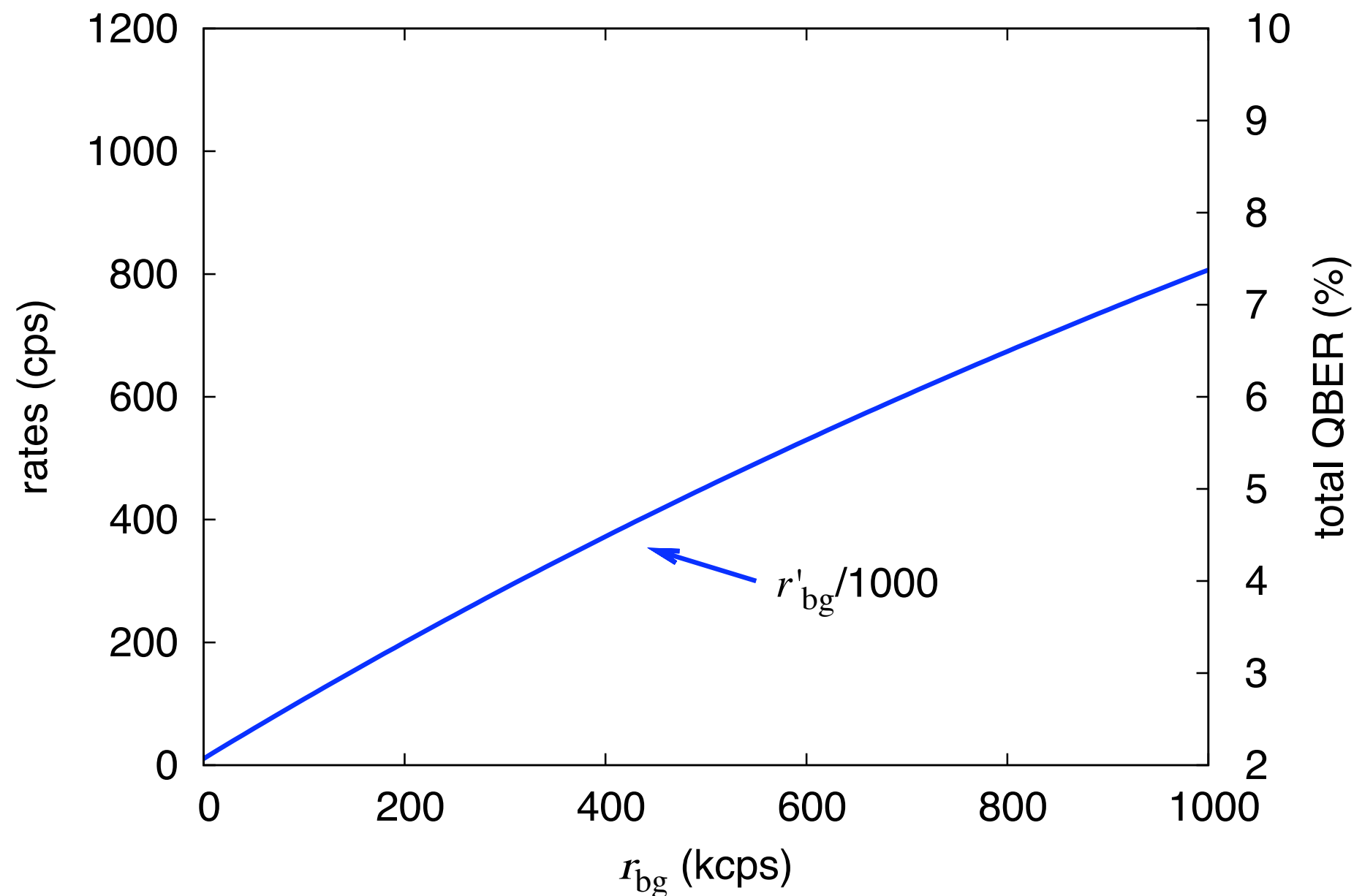


- “classic” type-II crossed ring configuration, 2 mm BBO, 30mW pump@407
- 71k s^{-1} and 78k s^{-1} singles per arm into single mode fibers
- 12k s^{-1} detected pairs from 30 mW pump @ 407nm into single mode fibers
- polarization visibility in H/V and 45° basis: 97% and 92%
- optical bandwidth 8.7 nm FWHM
- small footprint, works in outdoor conditions (30 degrees, 90% humidity)

Now there are better PDC sources for this purpose. PPKTP sources exhibit much higher rates and narrower spectral features. [Fedrizzi et al, Opt. Express 15, 15377 (2007)].

Bright light effects

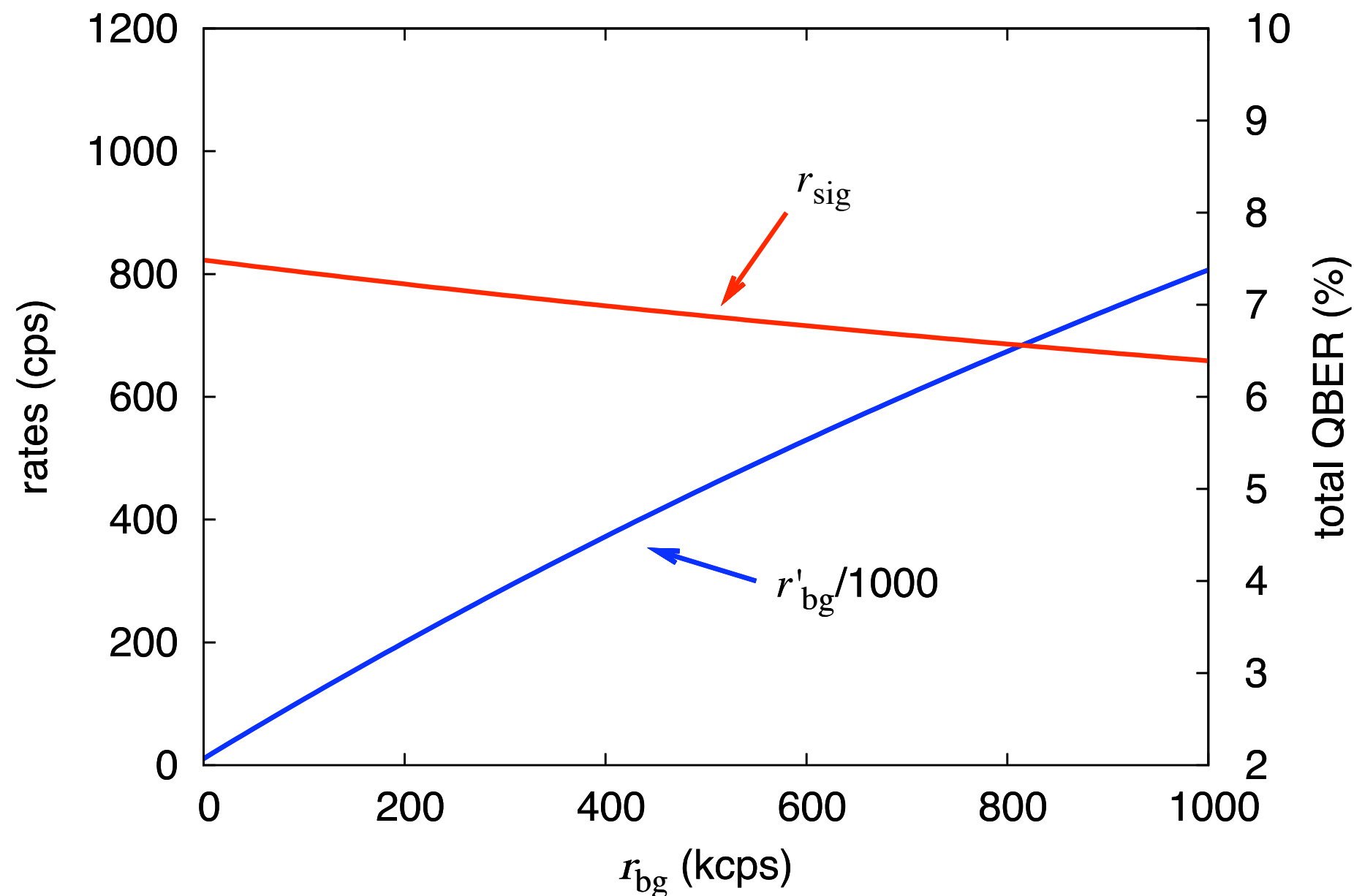
- For all detector types $\rightarrow$ saturation
- For actively quenched detectors $\rightarrow$ death
- Passively quenched detectors can survive but relatively quickly saturate
- Saturation reduces the probability of detecting the “true” pairs
- Accidental coincidences increase the QBER and can prevent key production



Given the dead time of the detectors ($1\mu s$) and a coincidence time window essentially fixed by the jitter ($\sim 1ns$), our only option is to reduce the background

Bright light effects

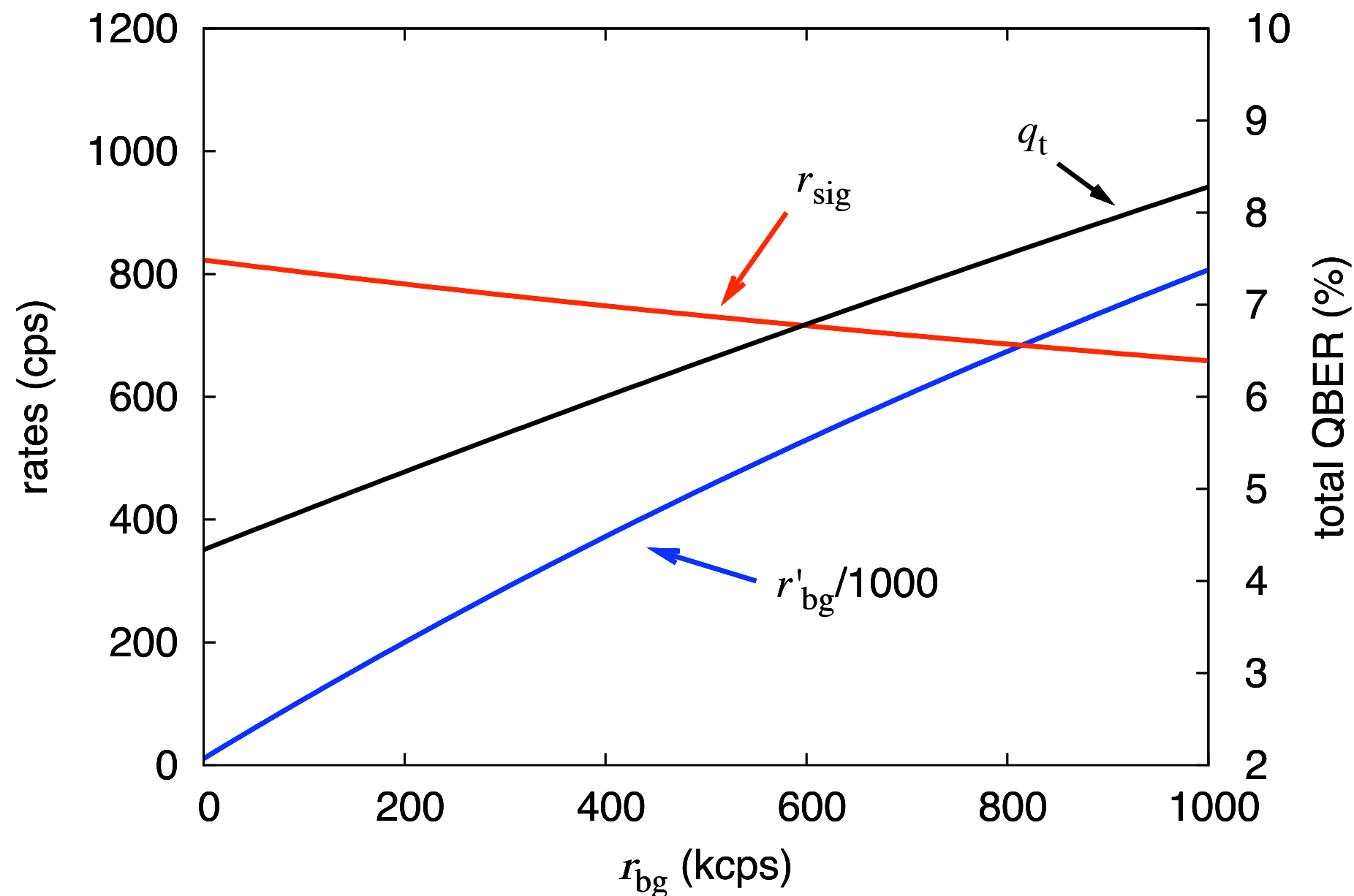
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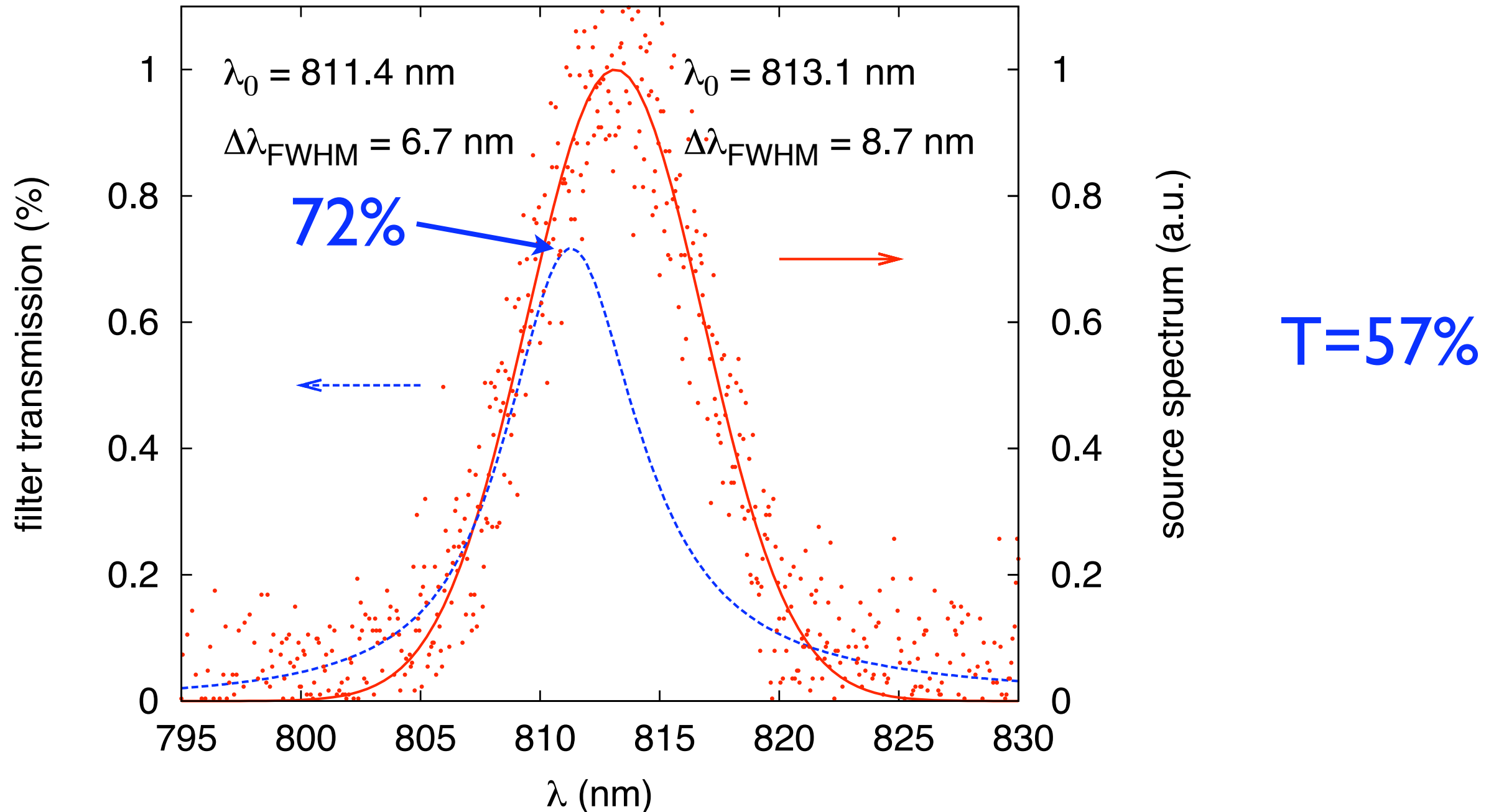
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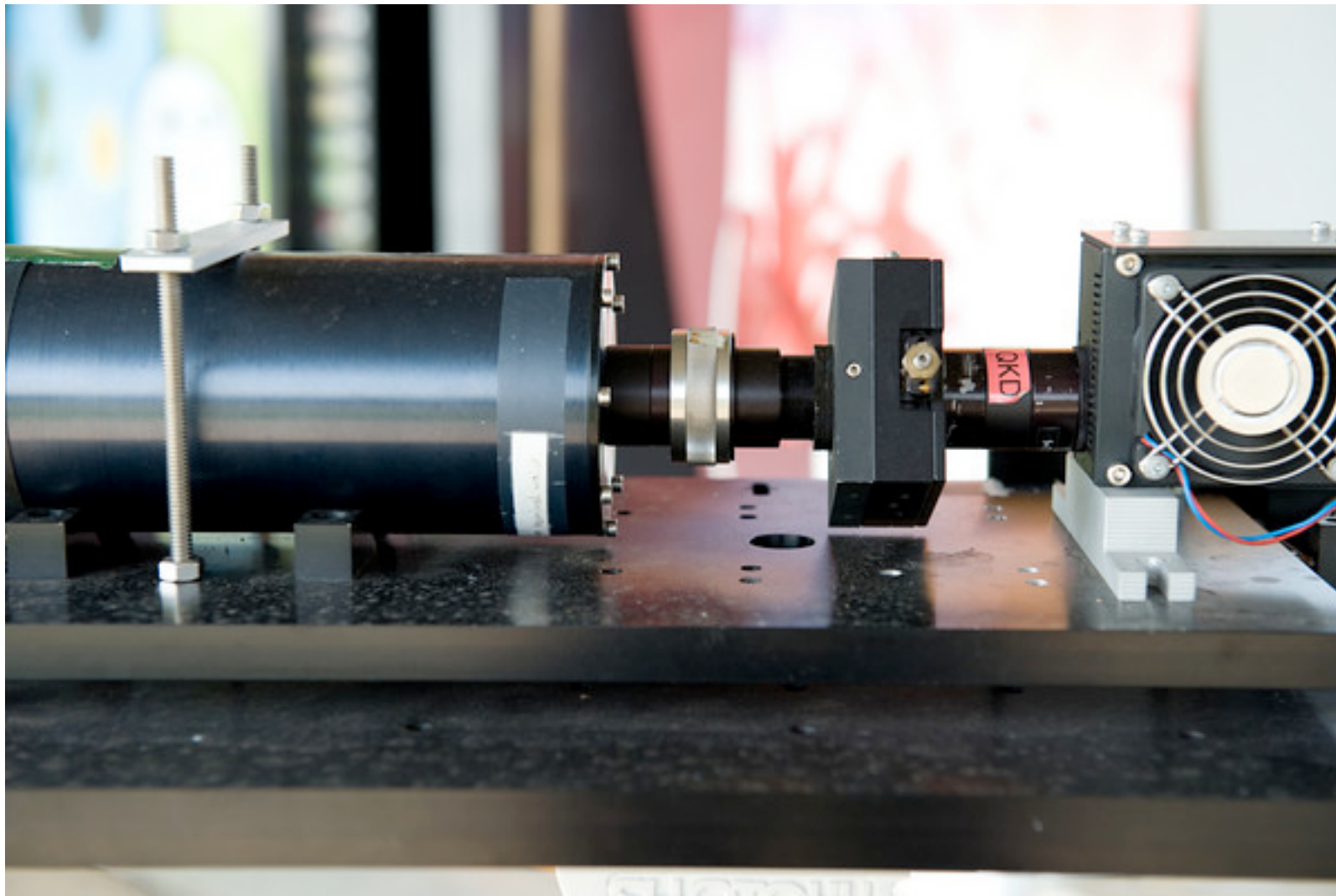
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Spectral filtering: filters matched to PDC source



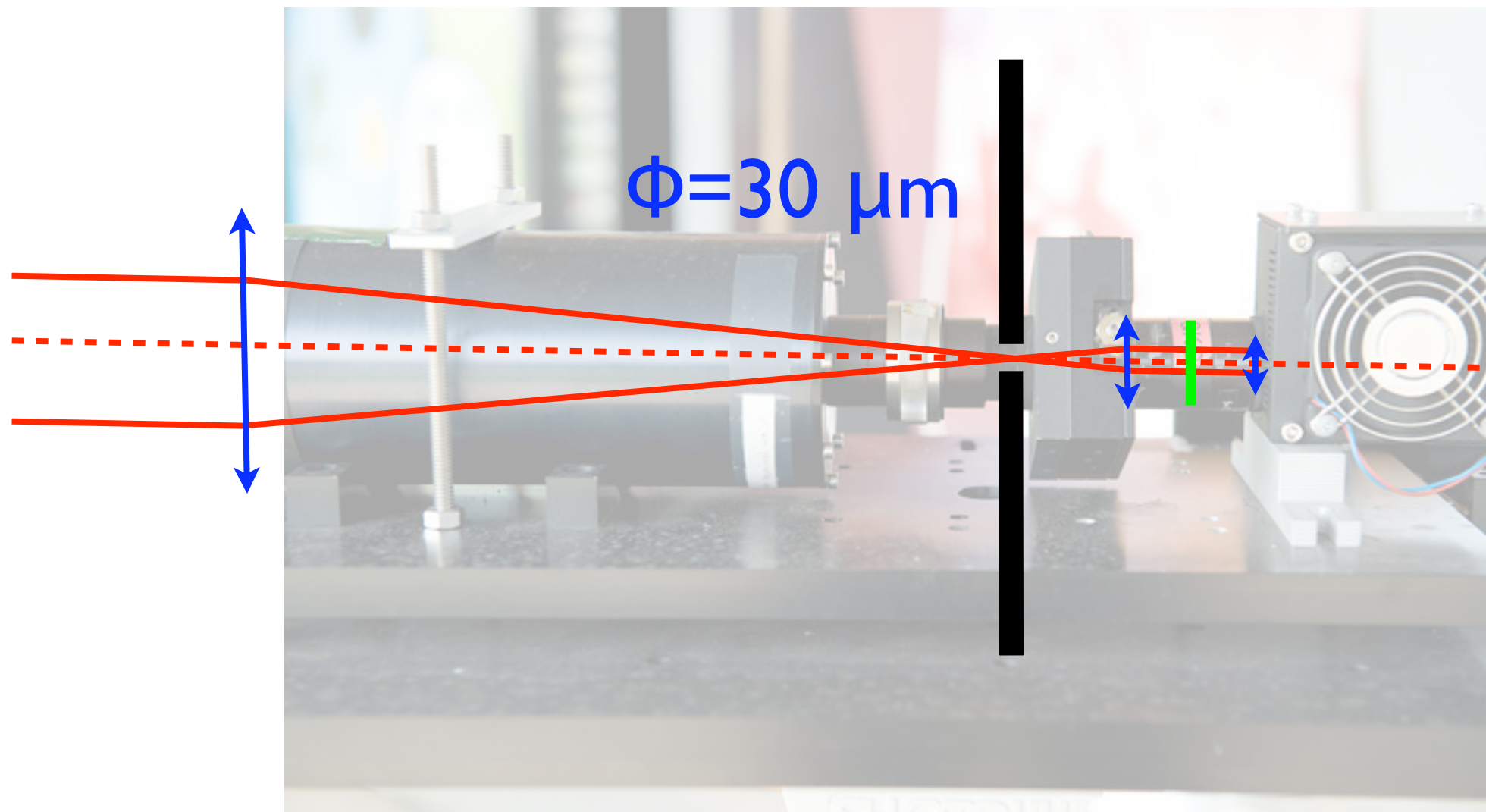
- Background reduced by a factor ~ 100
- Signal transmission 57%

Spatial filtering: pinhole at focus position + baffles + shading and blackout material



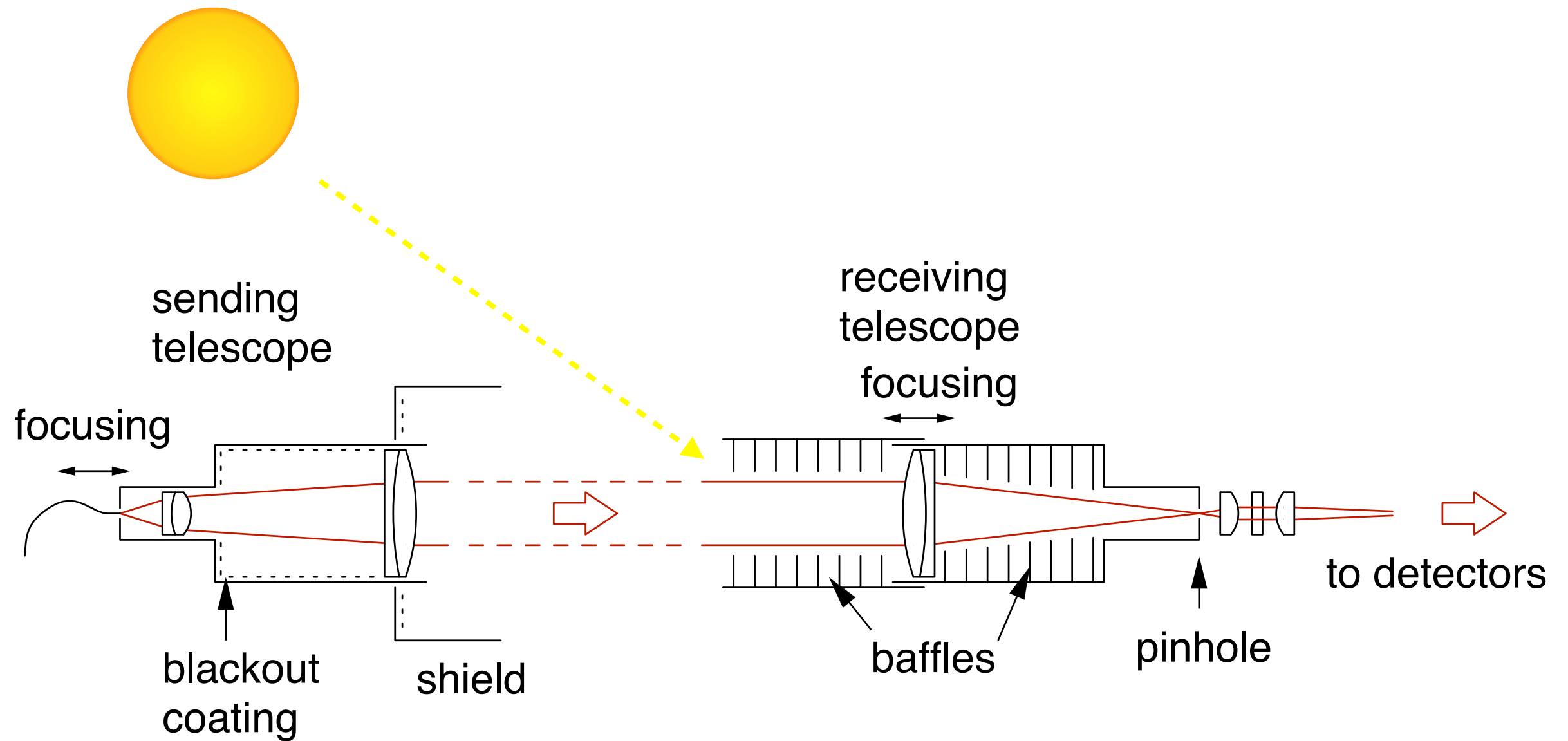
- pinhole+shading ~ 12 dB reduction in background. Signal unaffected.
- tapered apertures $\sim 3-4$ dB reduction in background. Signal unaffected.

Spatial filtering: pinhole at focus position + baffles + shading and blackout material

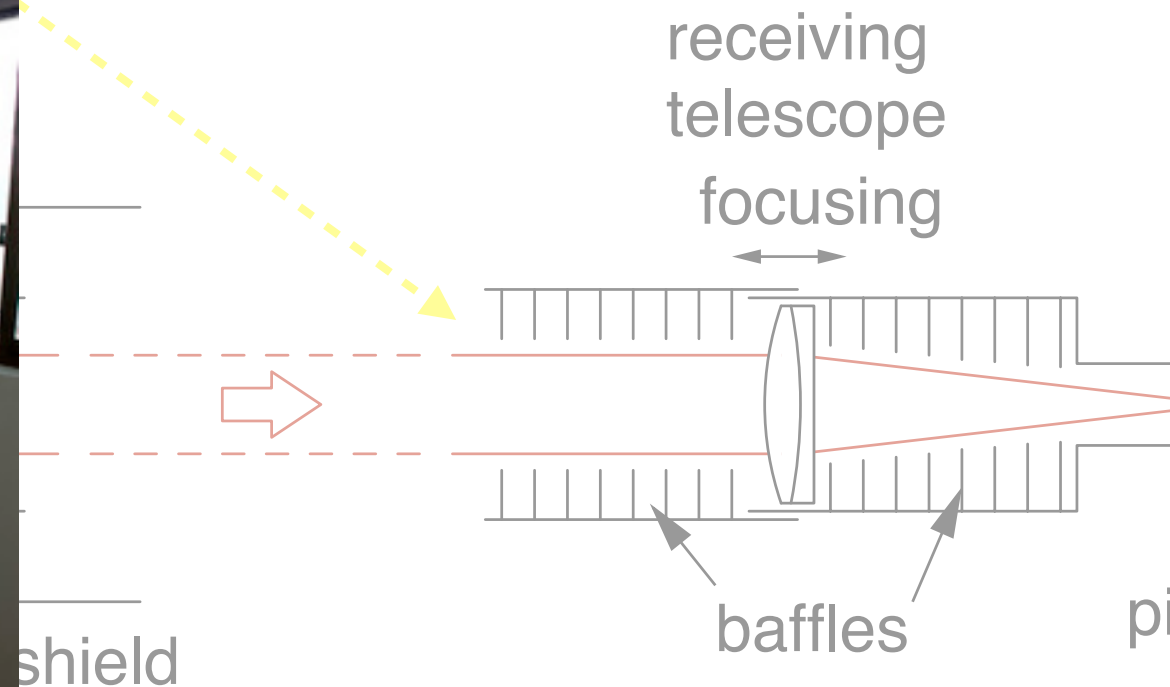


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Where: Across the sports field at NUS

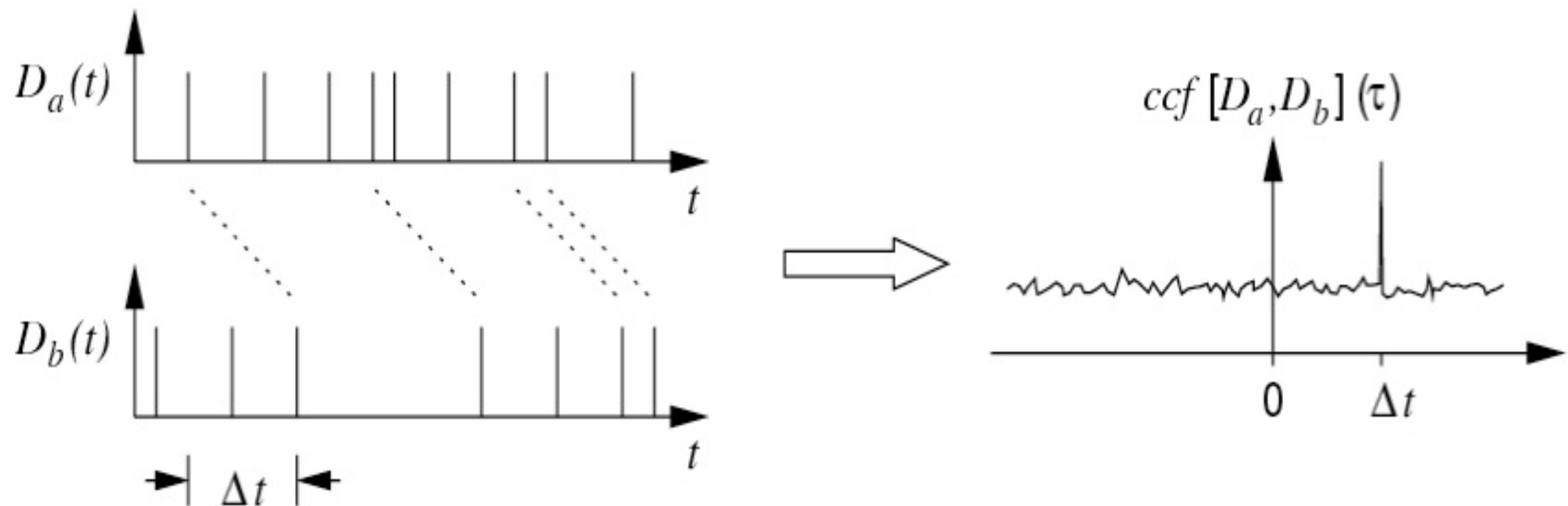


Where: Across the sports field at NUS



A few more things to note are the [antennas](#) (classical comms) and the [tripods](#) (passive stability)

Synchronization and time filtering

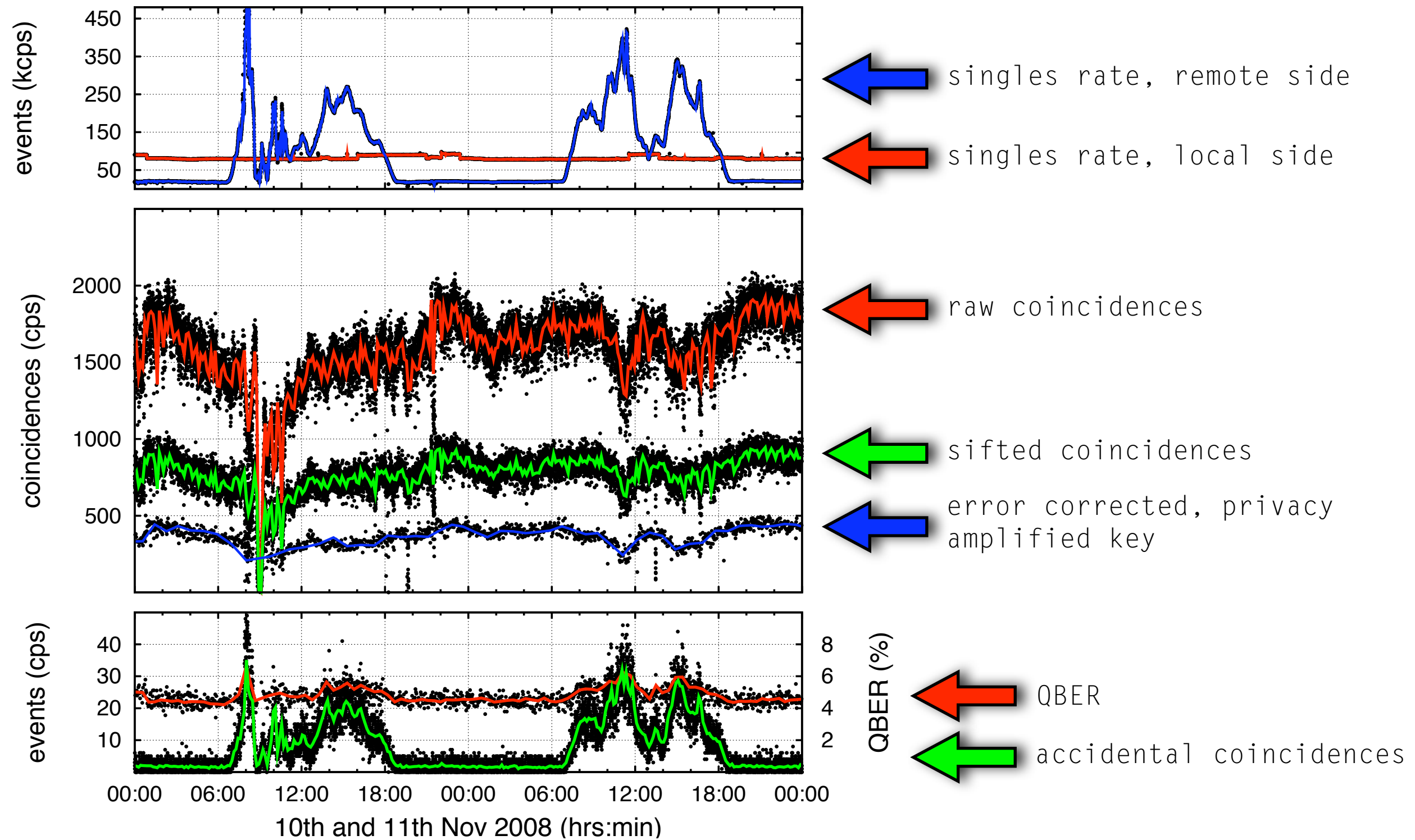


Both sides are synchronized using the intrinsic correlations of the PDC process. An atomic clock is used for ~ 5 s to get the initial synchronization. Subsequently a feedback loop adjusts the coincidence window to follow the clock drift.

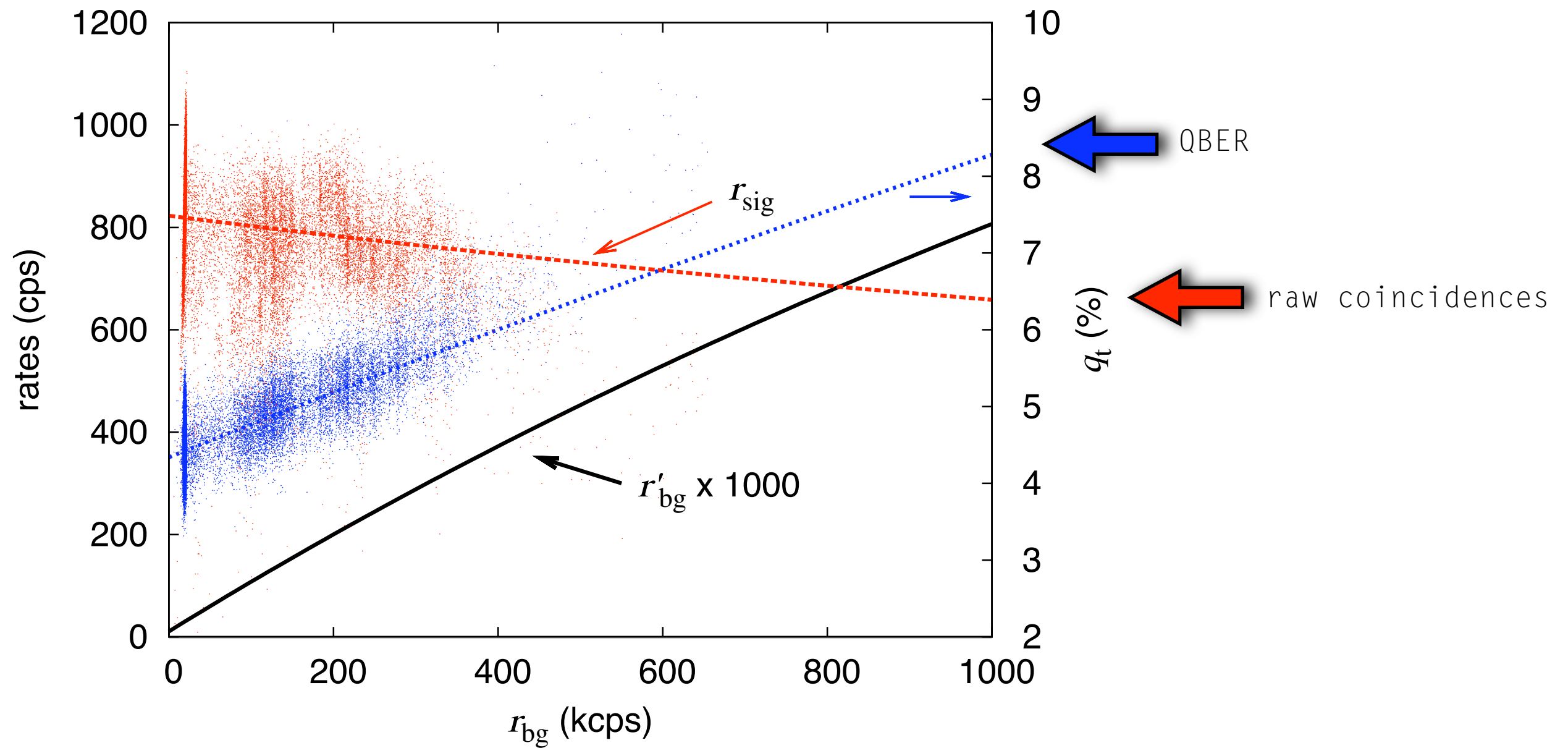
Coincidence time window adjusted to the intrinsic jitter of the detectors. Background diminishes linearly with size of coincidence window.

Do we **NEED** atomic clocks? **NO**, enough information within the PDC signal. Use better algorithms $\rightarrow$ We should be able to use standard “bad” computer clocks [NJP 11, 045011 (2009)]

Daylight crypto 2 day run



Effects of detector saturation



Summary

- A combination of spectral, spatial and temporal filtering is sufficient to suppress background from sunlight
- Demonstrated a continuous run of an entanglement based QKD system over several days
- Atomic clocks should be eliminated by taking full advantage of intrinsic timing info in PDC



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<http://qolah.org/>

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Thanks!